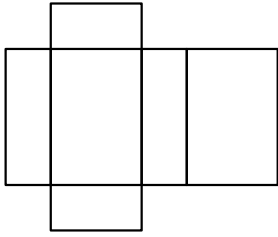
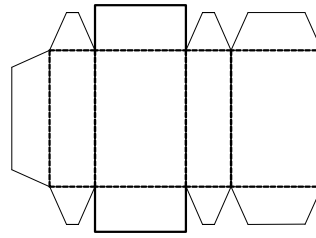


KVADAR

PLAŠT GEOMETRIJSKOG TIJELA

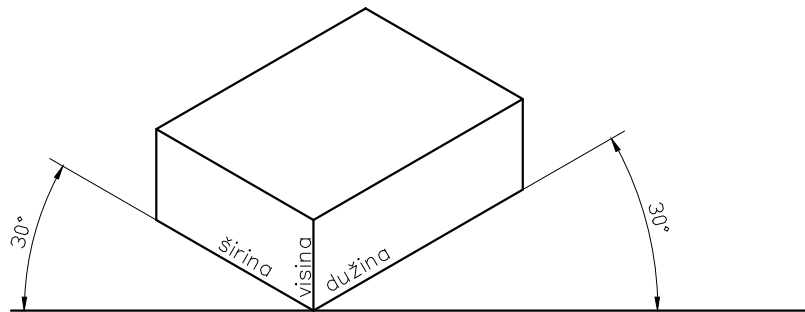


MREŽA GEOMETRIJSKOG TIJELA



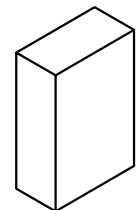
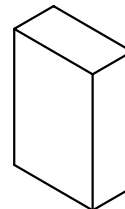
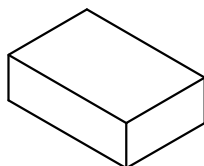
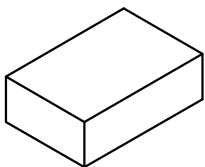
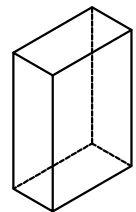
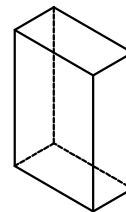
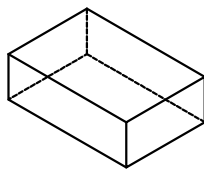
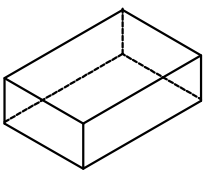
PROSTORNO PRIKAZIVANJE (3D)

Tijela ili predmete uglavnom prikazujemo u izometrijskoj projekciji, a dimenzije predmeta se prenose u pravoj veličini. Izometrijska projekcija daje najstvarniju sliku tijela ili predmeta.



IZOMETRIJA

RAZLIČITE IZOMETRIJE ISTOG GEOMETRIJSKOG TIJELA



dimenzije kvadra
 $d \times \mathring{s} \times v$
18 x 12 x 6 mm

dimenzije kvadra
 $d \times \mathring{s} \times v$
12 x 18 x 6 mm

dimenzije kvadra
 $d \times \mathring{s} \times v$
6 x 12 x 18 mm

dimenzije kvadra
 $d \times \mathring{s} \times v$
12 x 6 x 18 mm

